

# – Transition Disks –

*Grain Growth, Planets, or Photoevaporation?*

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17.09.2012

*Instabilities and Structures in Protoplanetary Disks*

# – Outline –

- ❖ Photoevaporation
- ❖ Grain Growth
- ❖ Planets & Instabilities

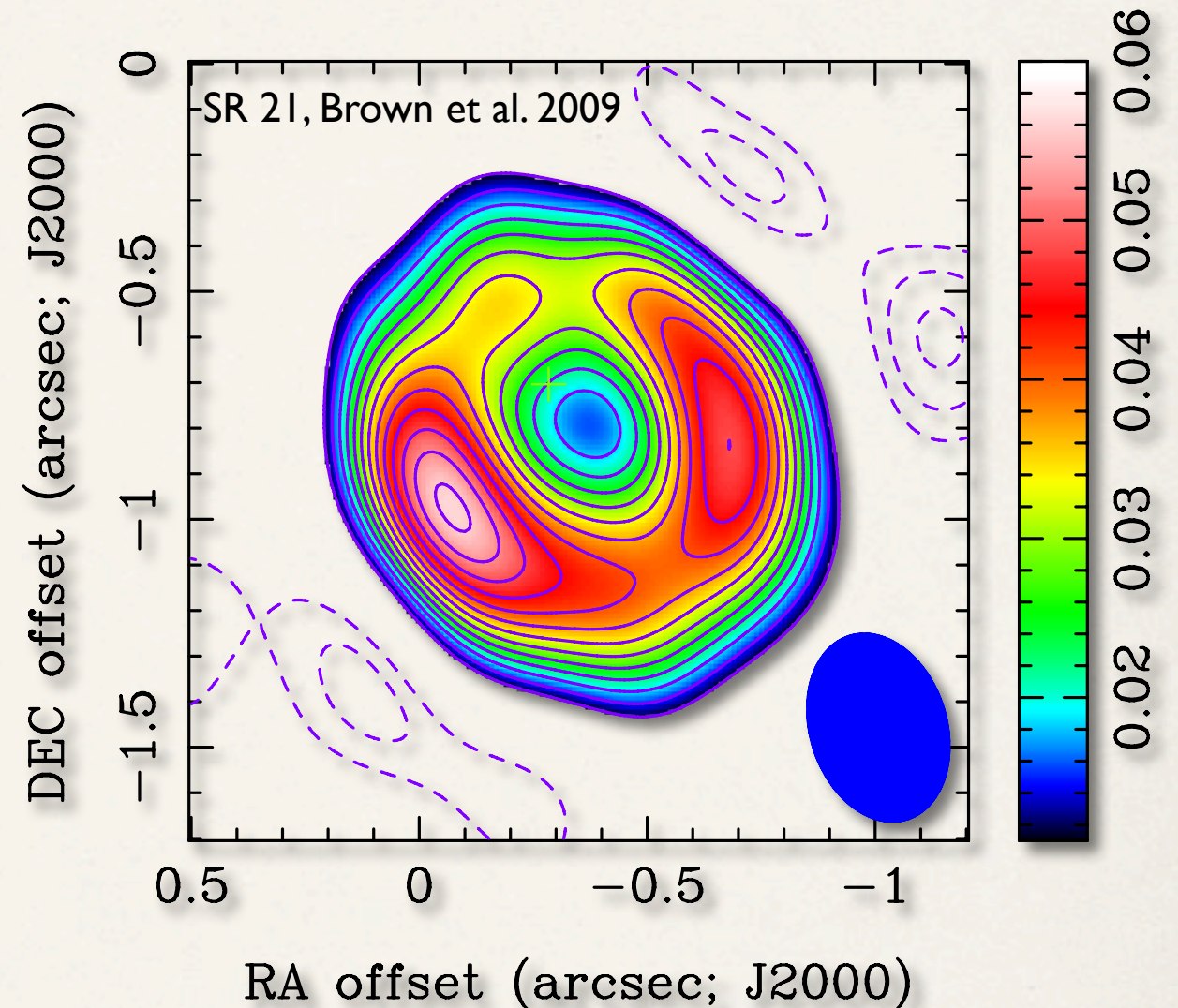
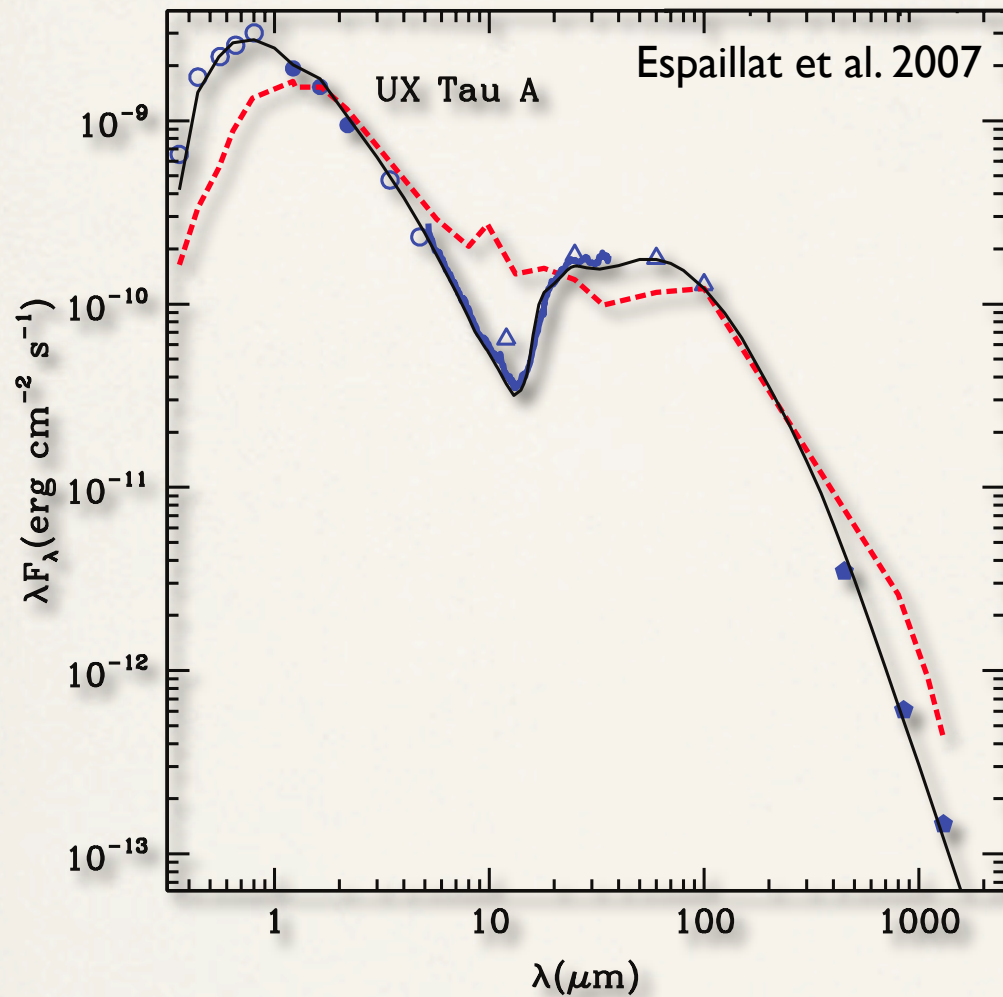


# – Photoevaporation –





# – Features of Transition Disks –

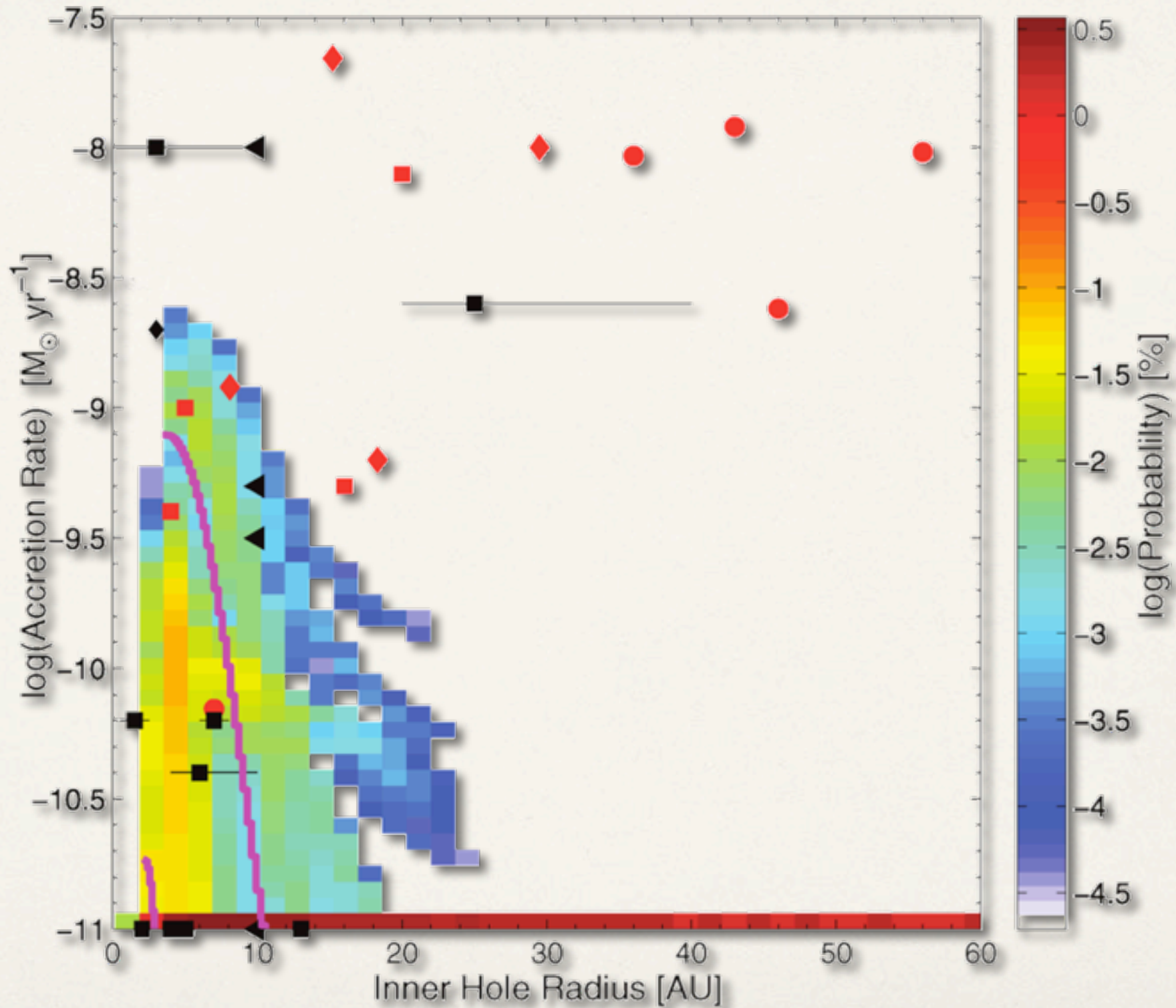


- \* not all TDs have a TD-like SED
- \* transition disk fraction\*: > 1/3
- \* median hole size: 35 AU
- \* wide range of accretion rates

\* for mm-bright disks.  
See Andrews et al. 2011

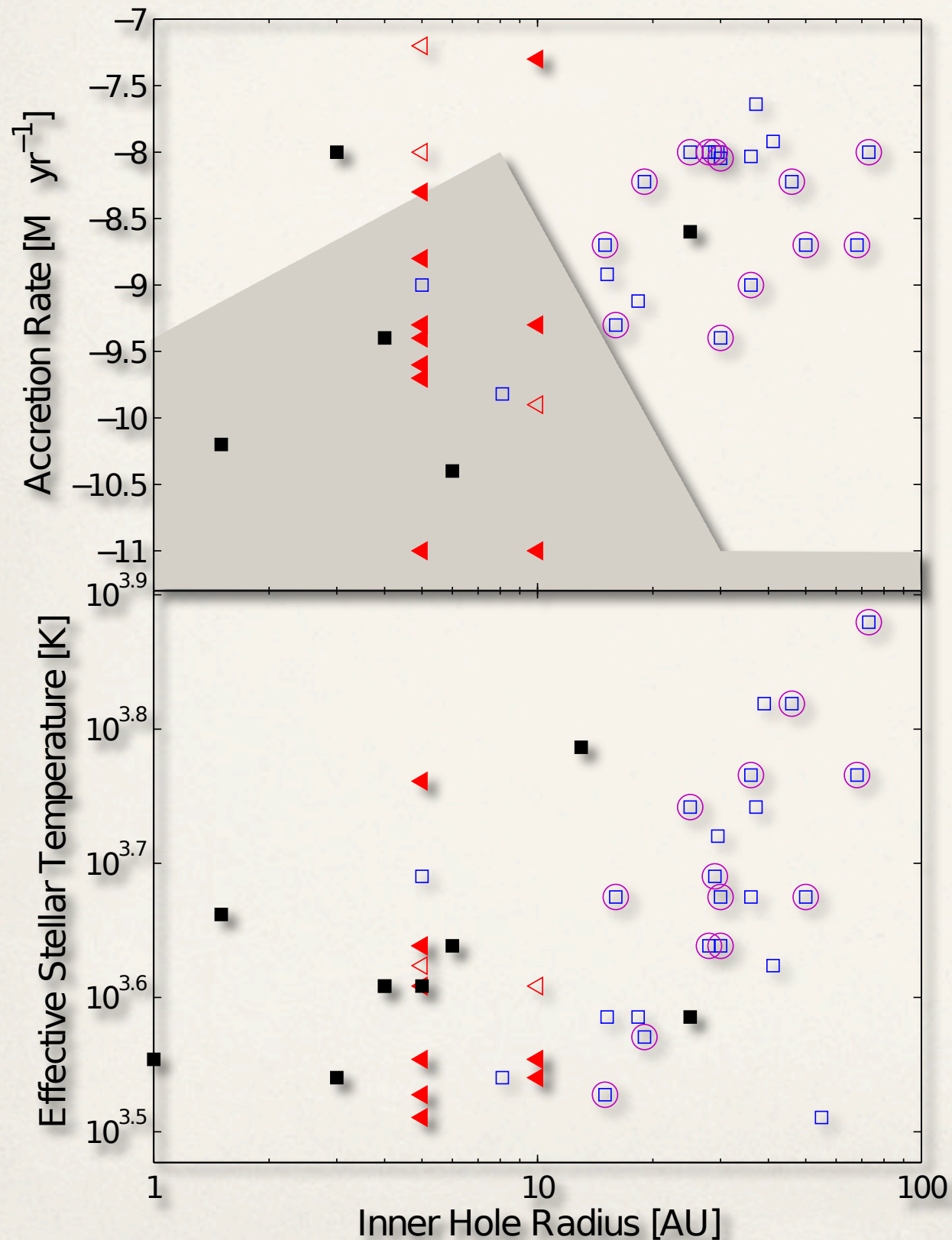


# – Photoevaporation –





# – Two Populations? –



Owen & Clarke 2012:

“Transition discs in the **bright mm sub-sample** have **systematically higher accretion** rates than those in the faint mm sub-sample, along with being systematically weighted to earlier spectral types.”

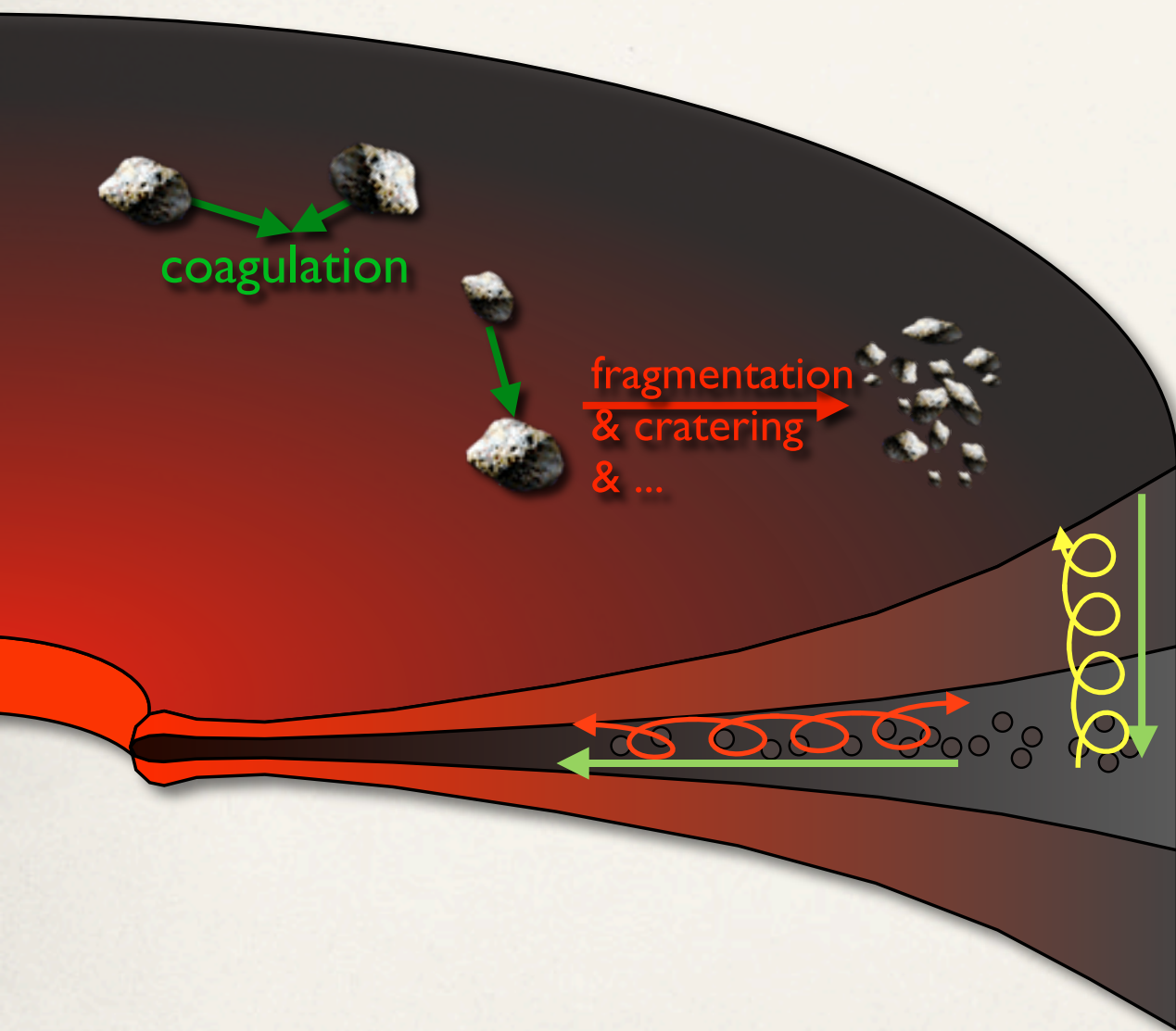
– Grain Growth –  
*(alone)*

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# – Dust Evolution in a Nutshell –

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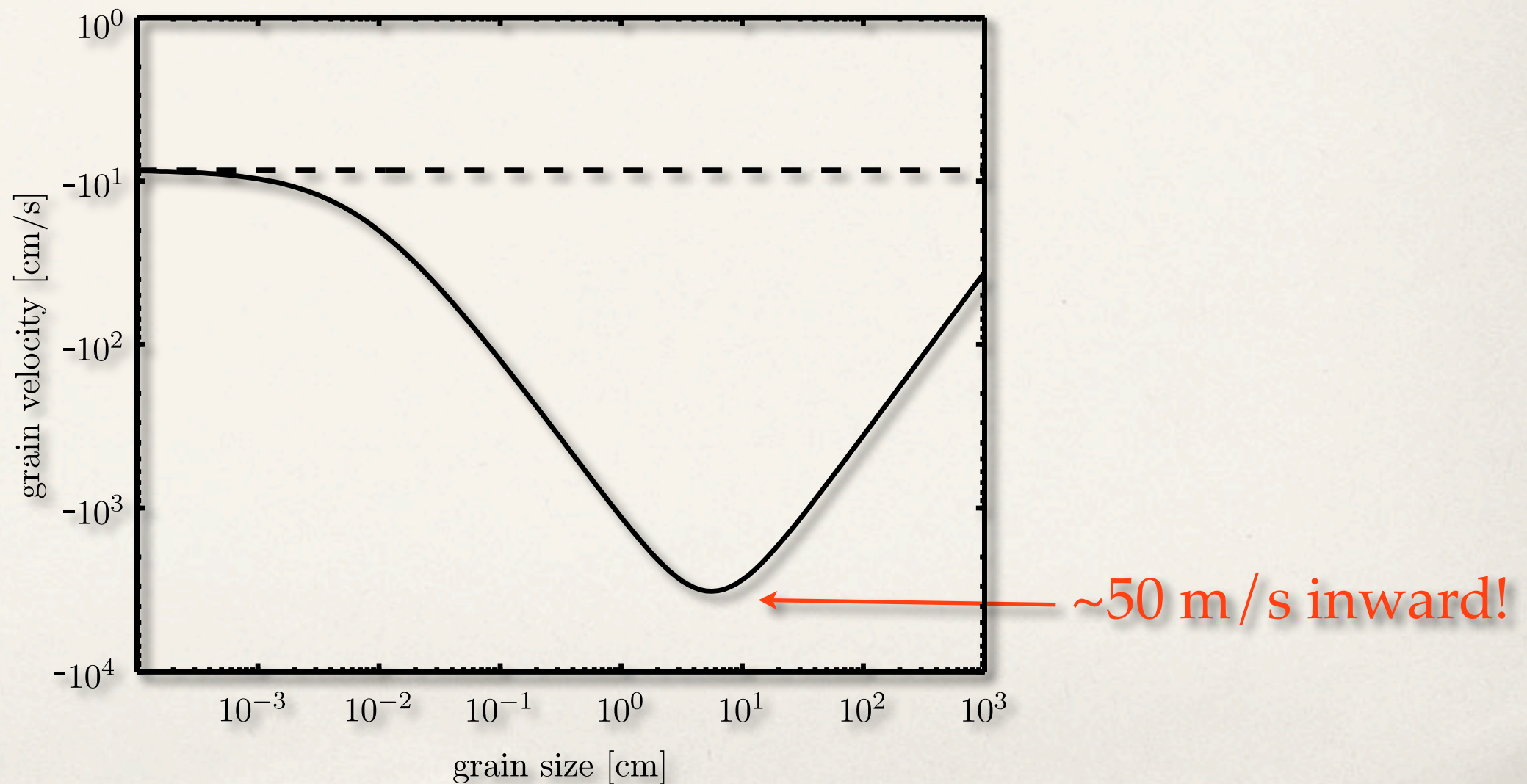


- ❖ **Vertical Evolution**  
turbulent mixing, settling, dead zones, ...
- ❖ **Radial Evolution**  
radial drift, radial mixing, gas drag, turbulent concentration, pressure traps, photophoresis,...
- ❖ **Dust Size Evolution**  
sticking, bouncing, fragmentation, compaction, erosion, evaporation, condensation, ...



# – Dust Evolution in a Nutshell –

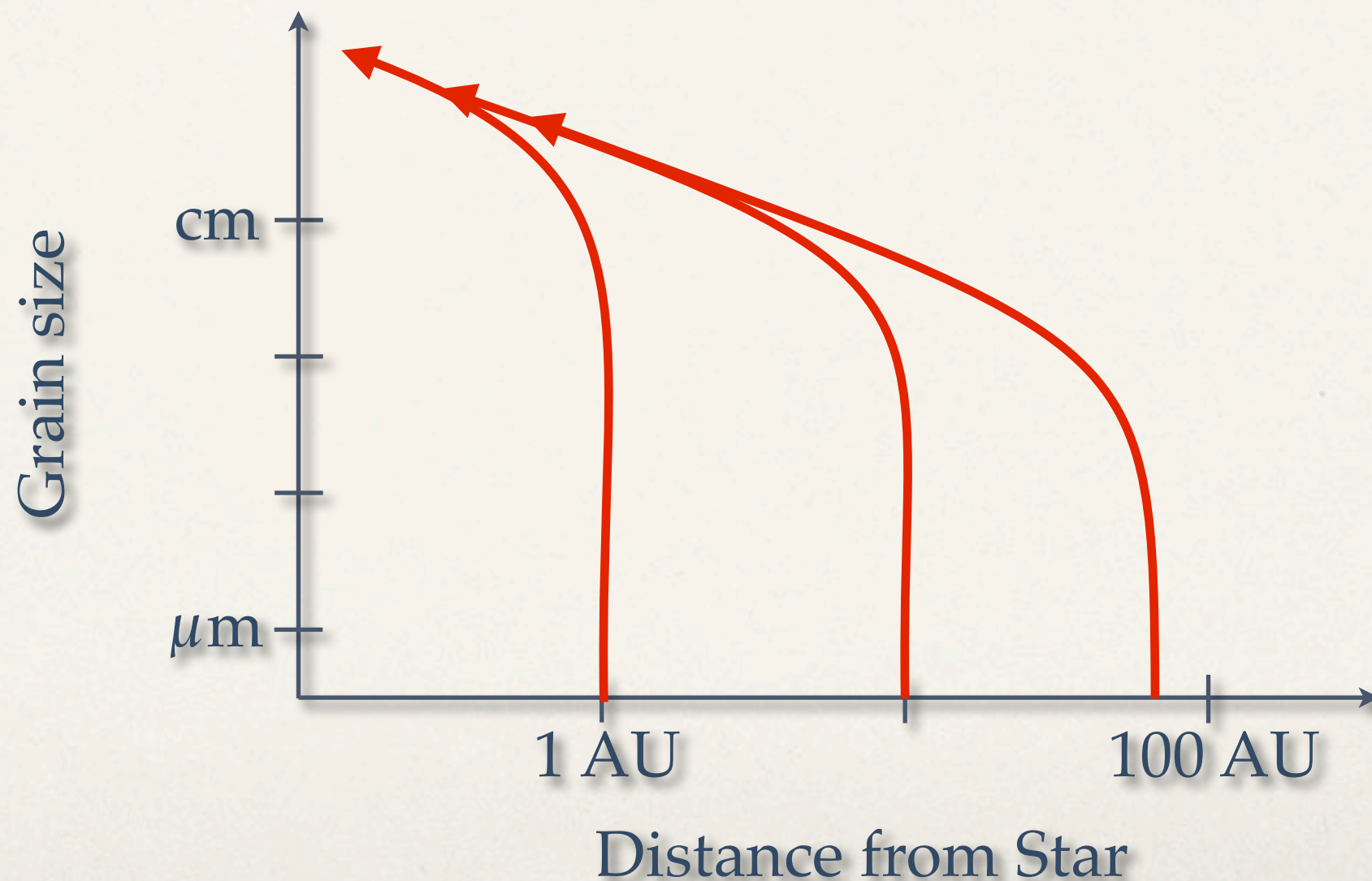
- ❖ Rule 1: the larger the grain, ...
  - ❖ ... the larger its *inward drift velocity*
  - ❖ ... the larger the *turbulent collision velocity*





# – Dust Evolution in a Nutshell –

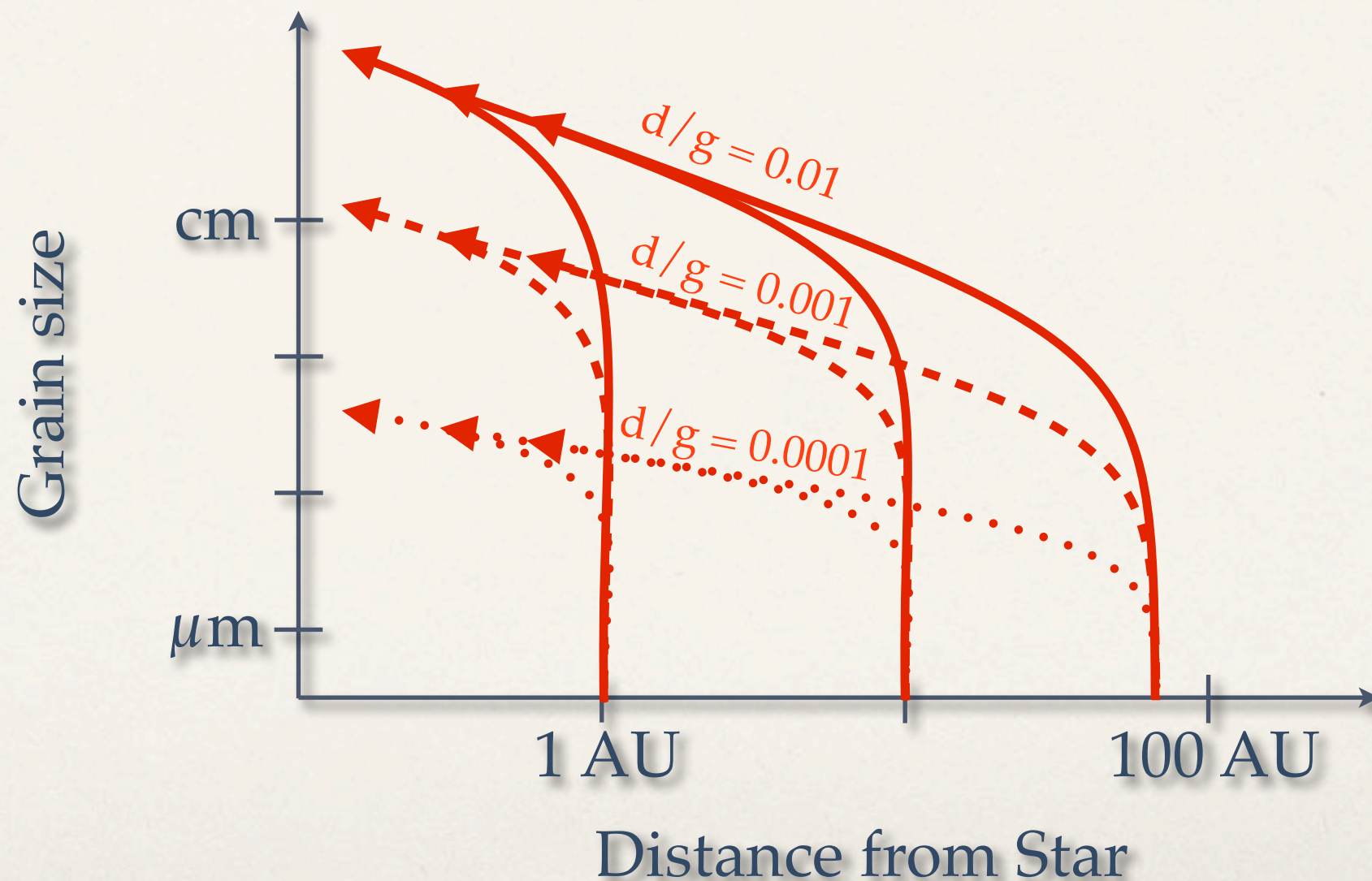
- ❖ Rule 1: the larger the grain, ...
  - ❖ ... the larger its *inward drift velocity*
  - ❖ ... the larger the *turbulent collision velocity*





# – Dust Evolution in a Nutshell –

- ❖ Rule 2: lower dust-to-gas ratio = slower growth

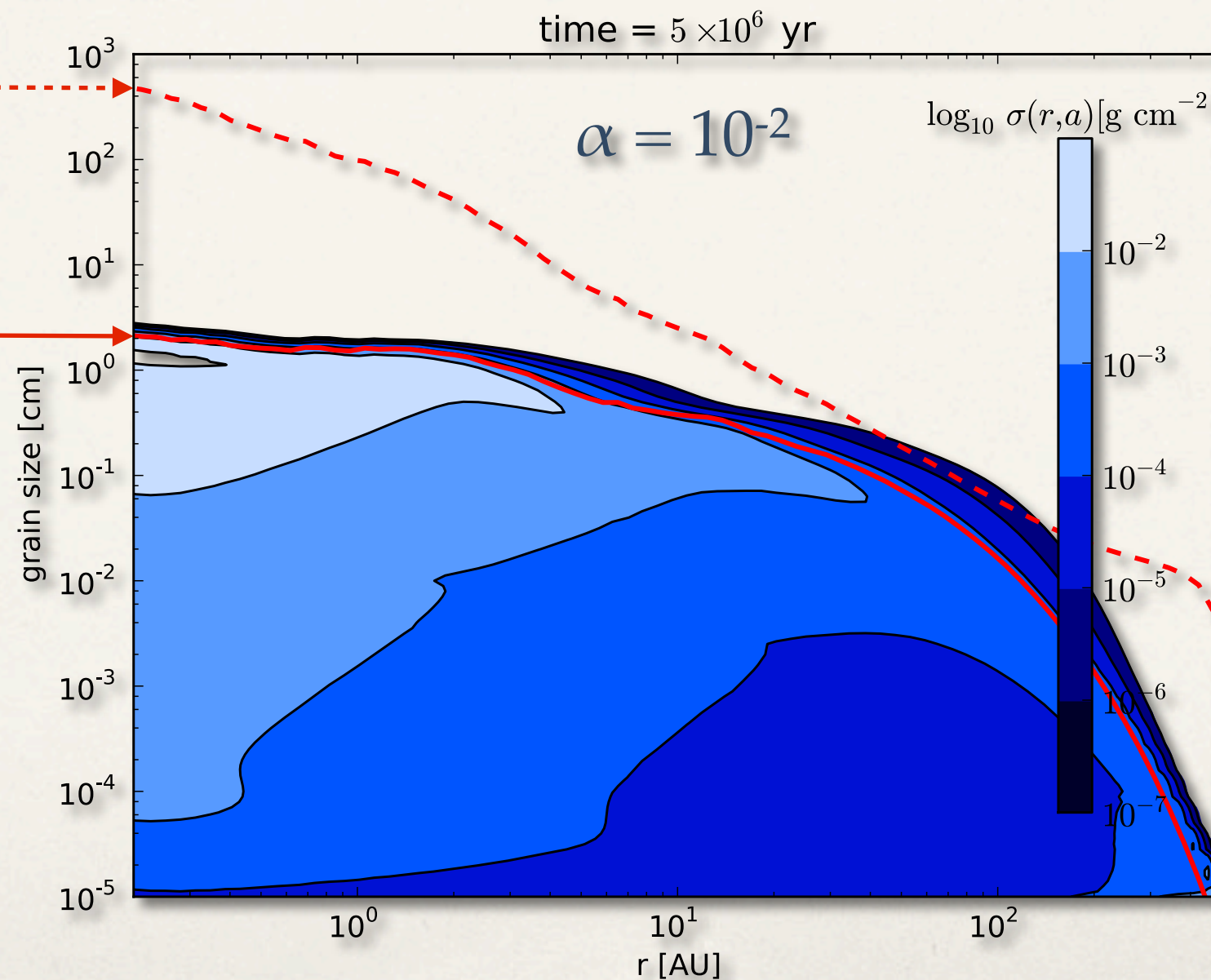




# – Applying the Rules –

fragmentation barrier (impact velocity too high)

drift barrier (scales with  $\Sigma_{\text{dust}}$ )

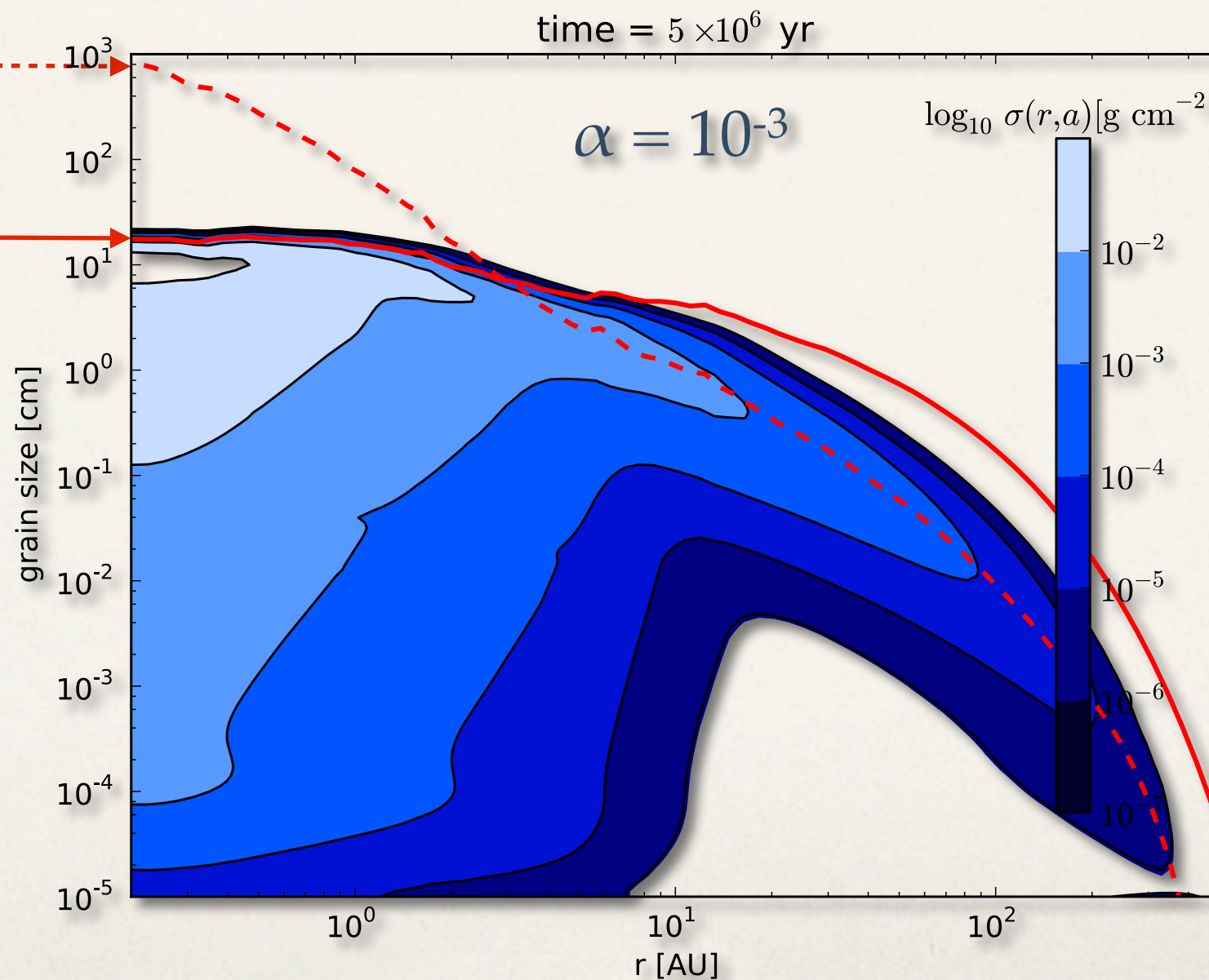




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fragmentation barrier (impact velocity too high)

drift barrier (scales with  $\Sigma_{\text{dust}}$ )

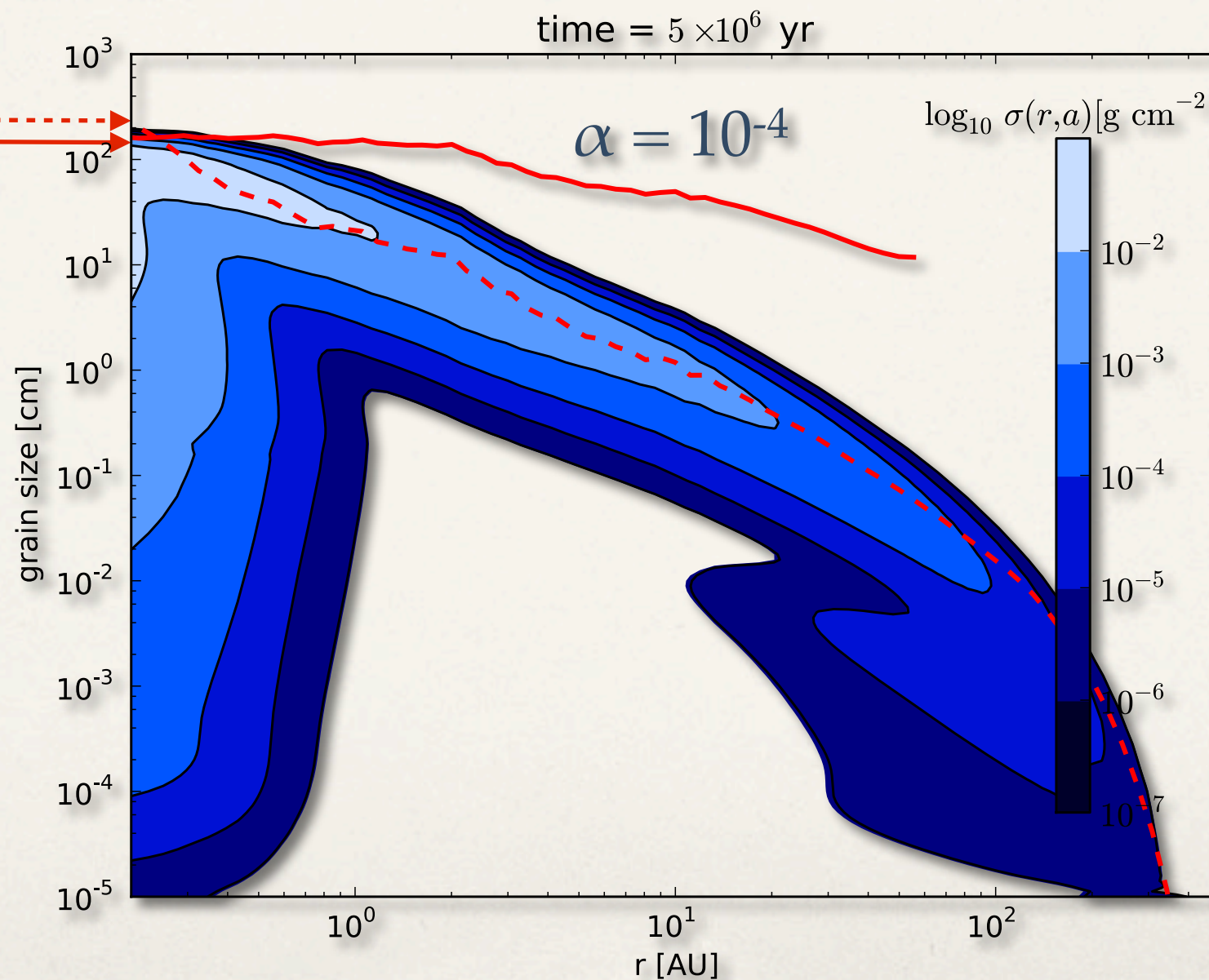




# – Applying the Rules –

fragmentation barrier (impact velocity too high)

drift barrier (scales with  $\Sigma_{\text{dust}}$ )

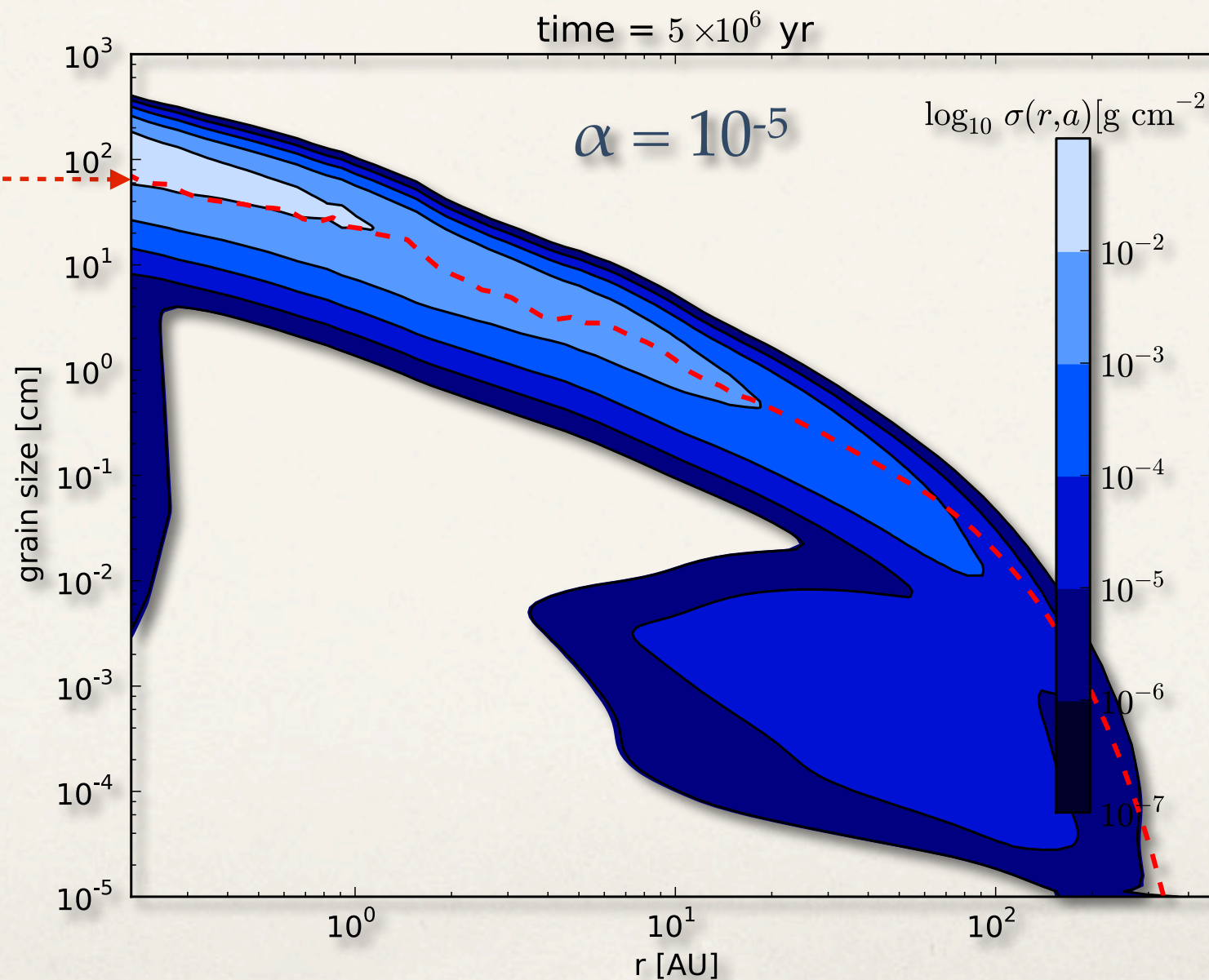




# – Applying the Rules –

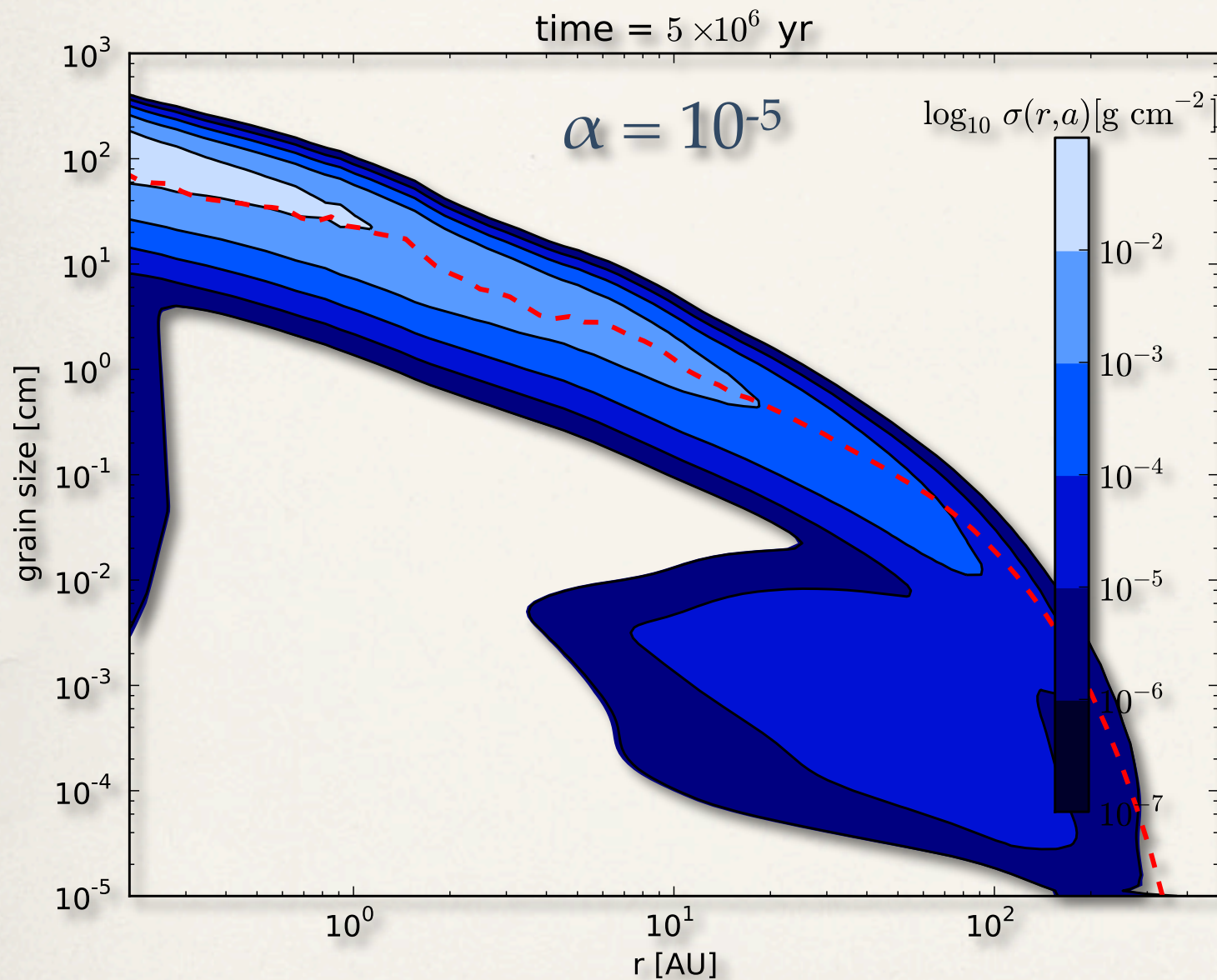
fragmentation barrier (impact velocity too high)

drift barrier (scales with  $\Sigma_{\text{dust}}$ )

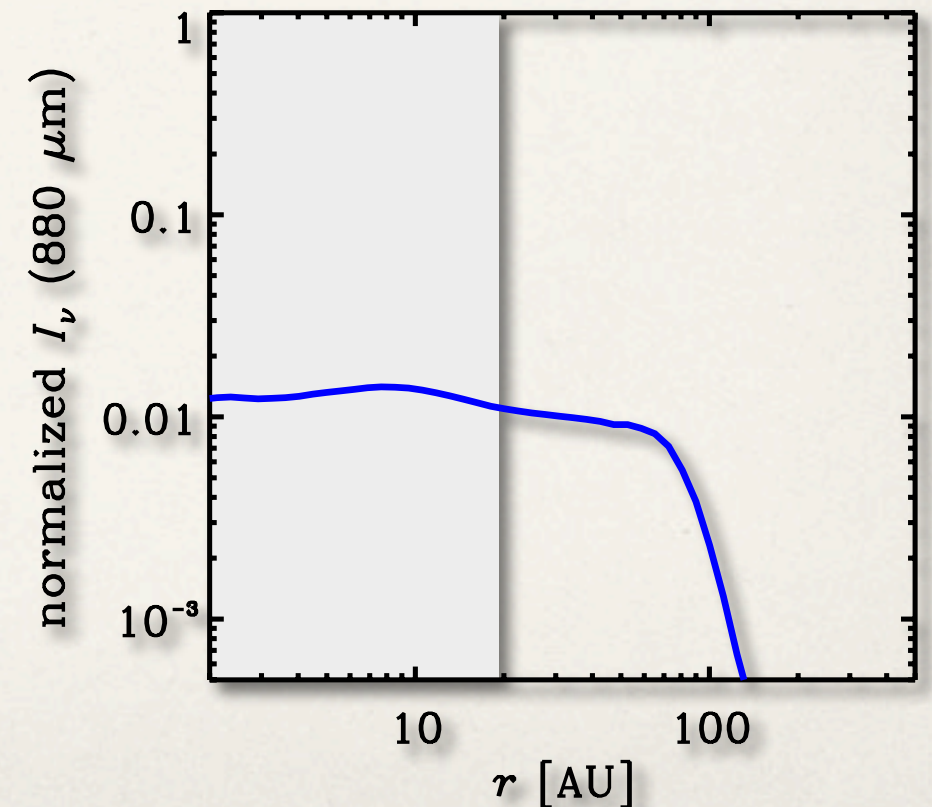
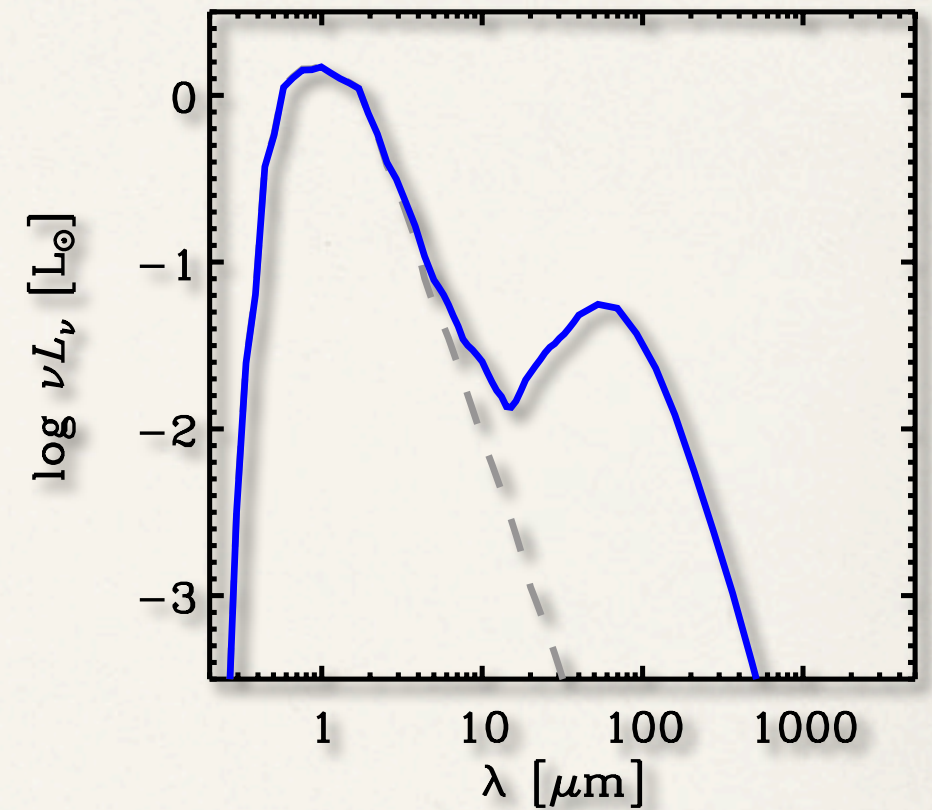




# – Applying the Rules –

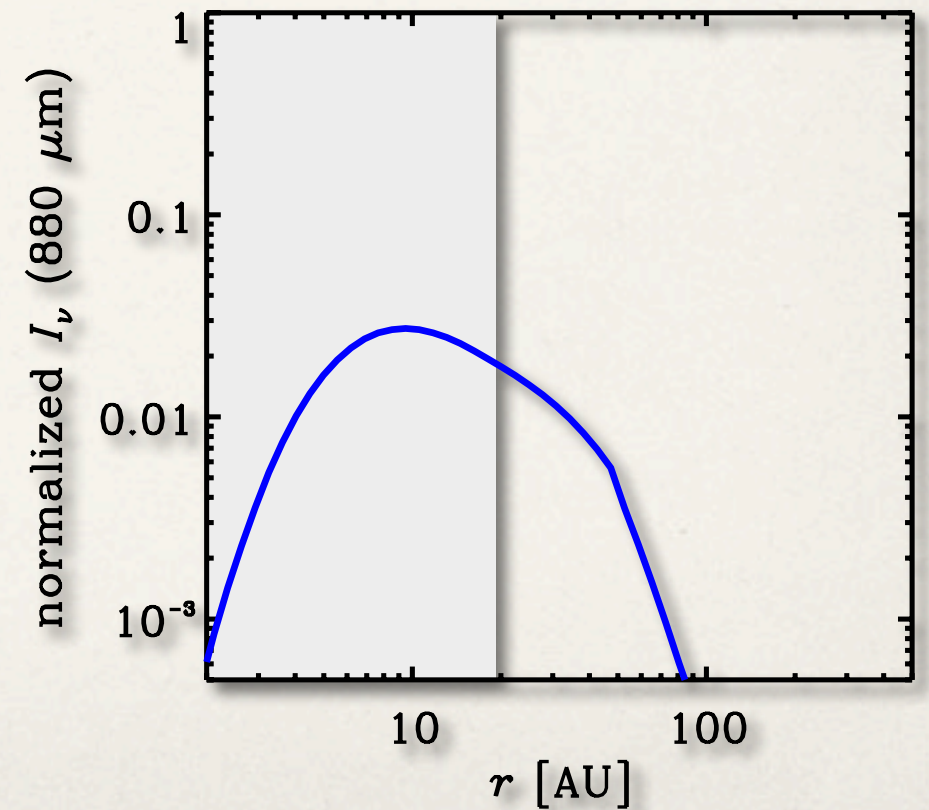
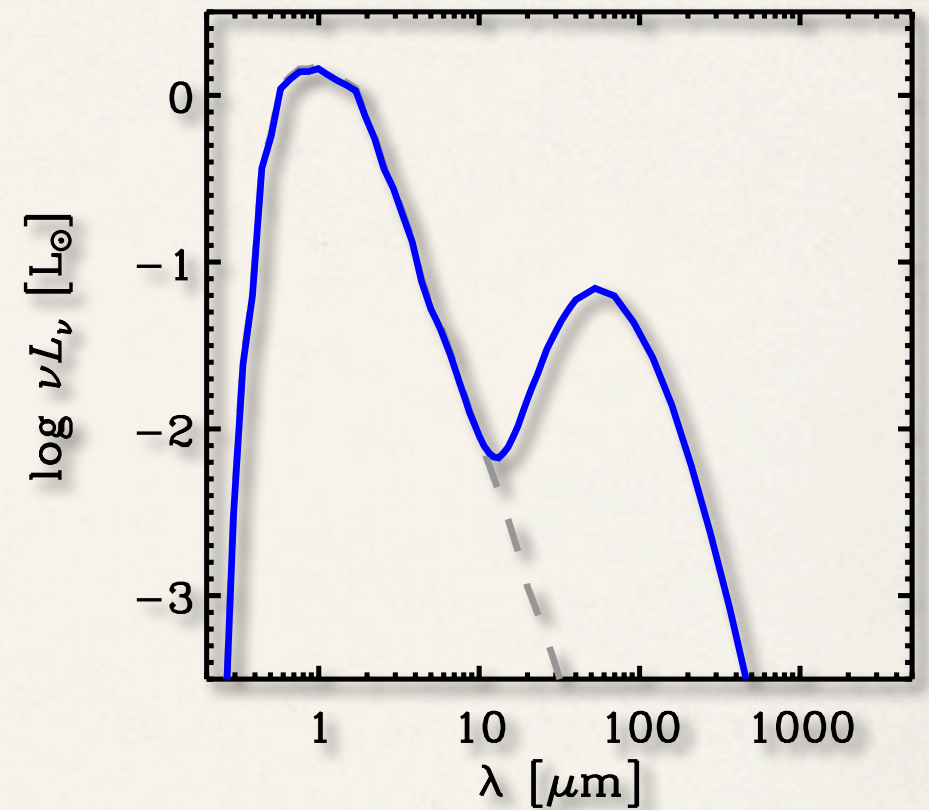
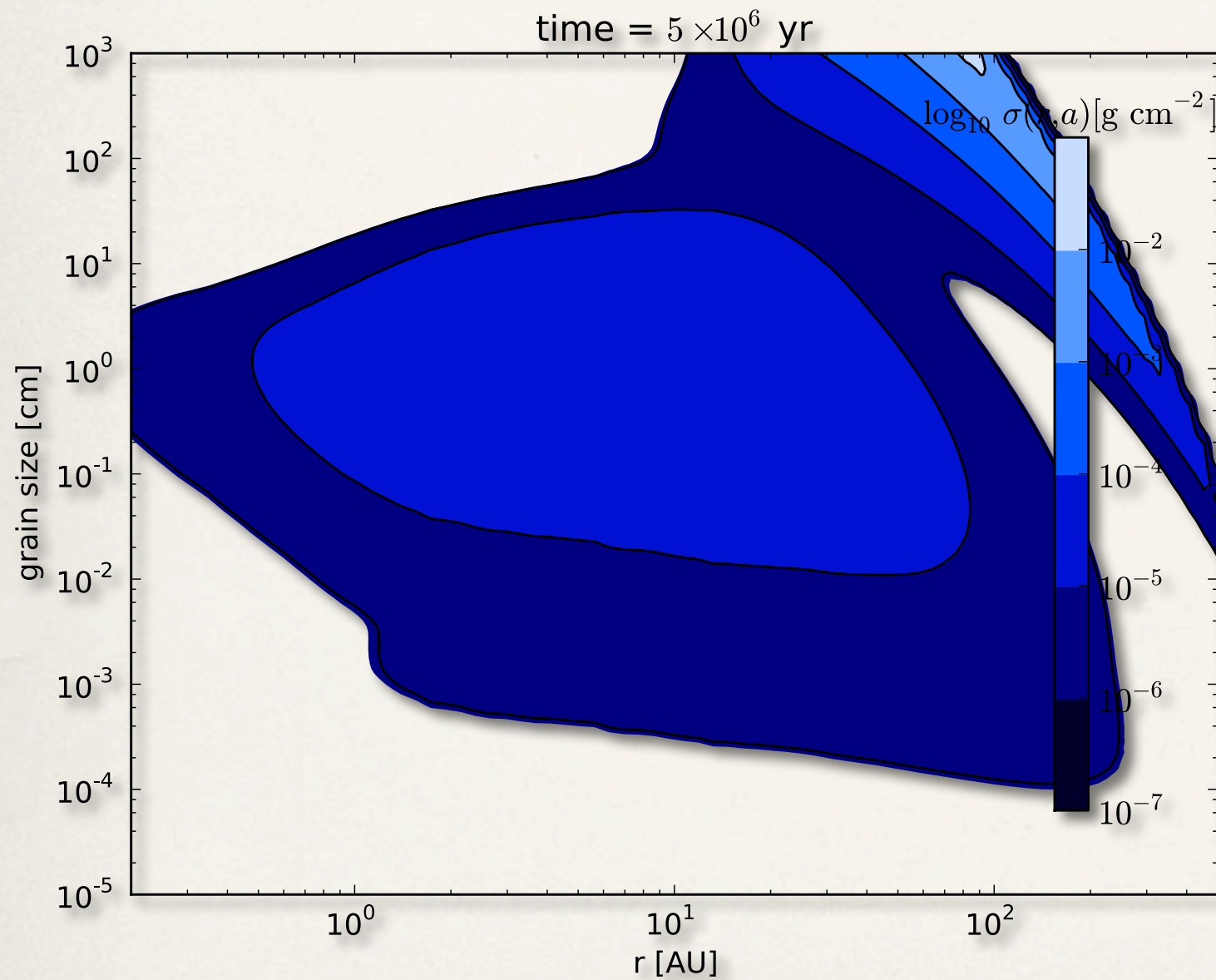


⇒ surface density profiles from first principles  
Birnstiel, Klahr, & Ercolano 2012



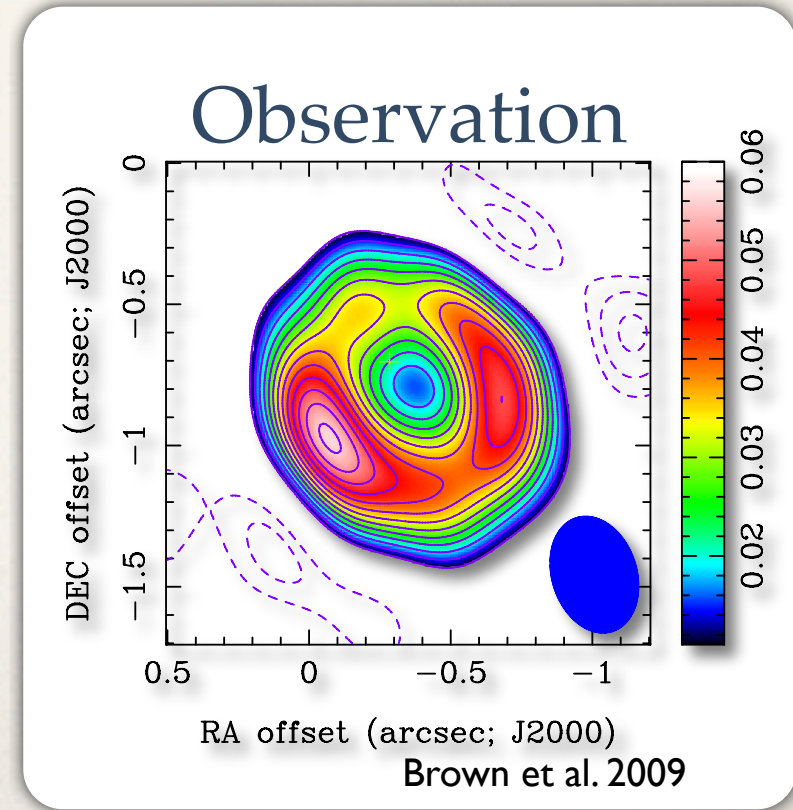
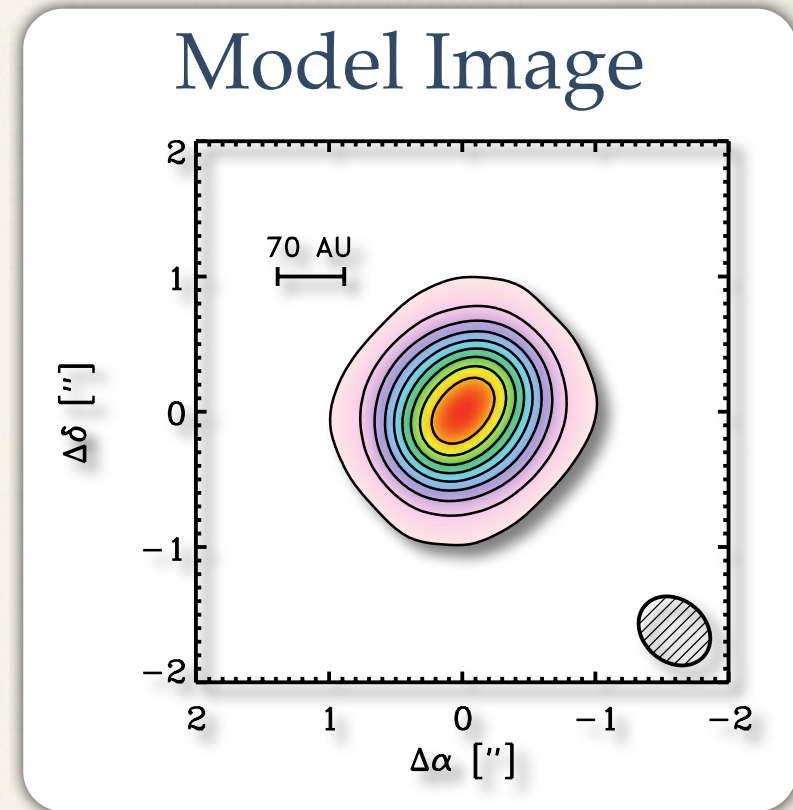
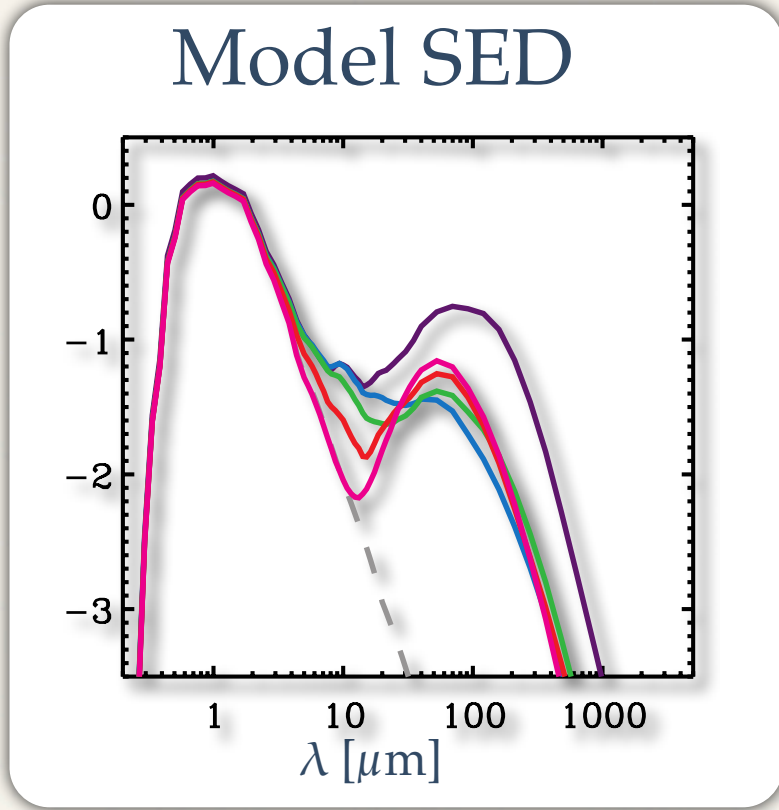
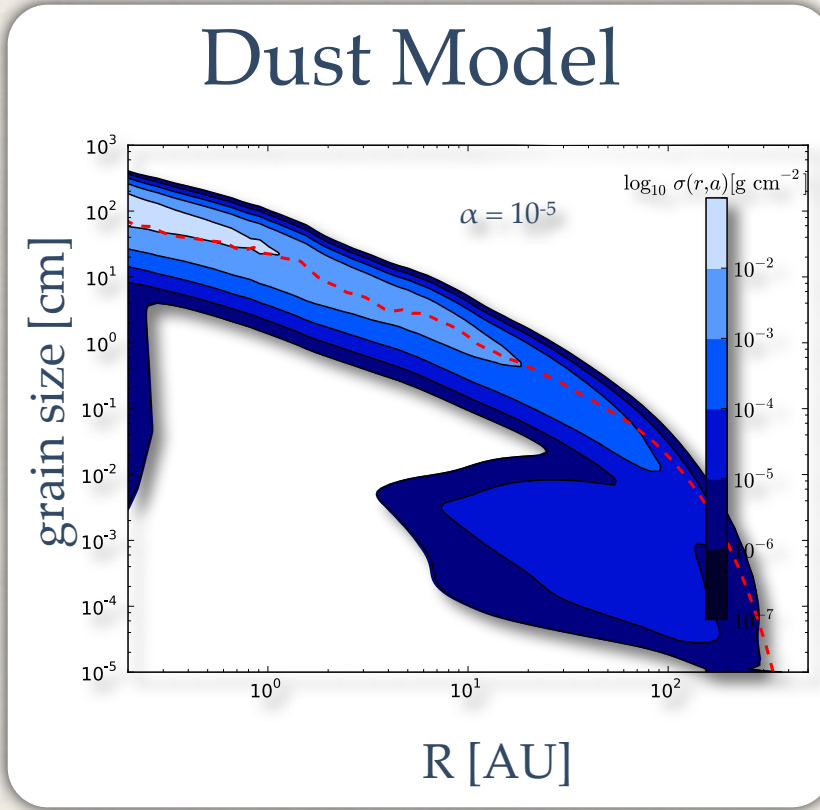


# – No Drift, No Fragmentation –





# — Observations —





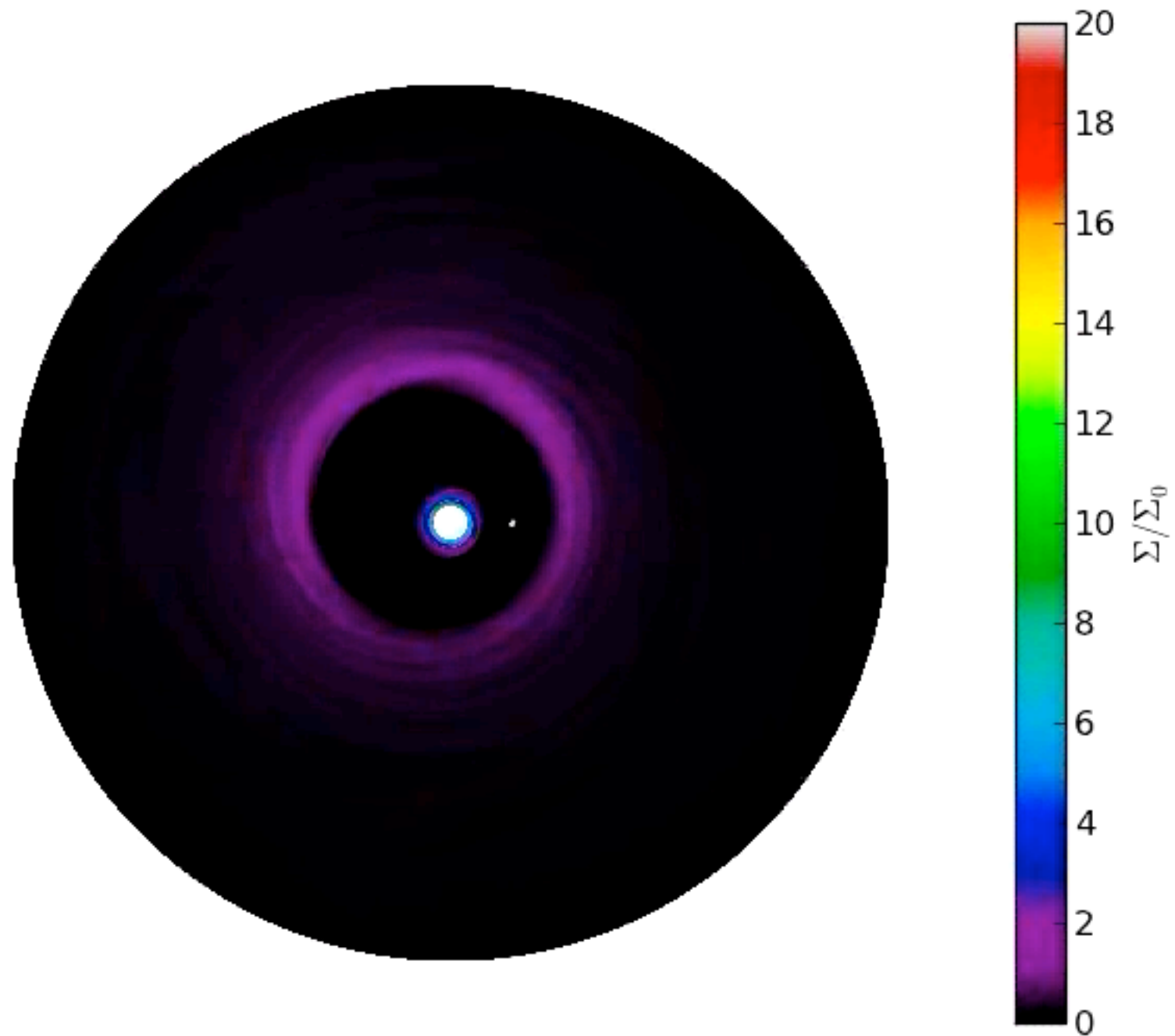
# – Planets & Instabilities –





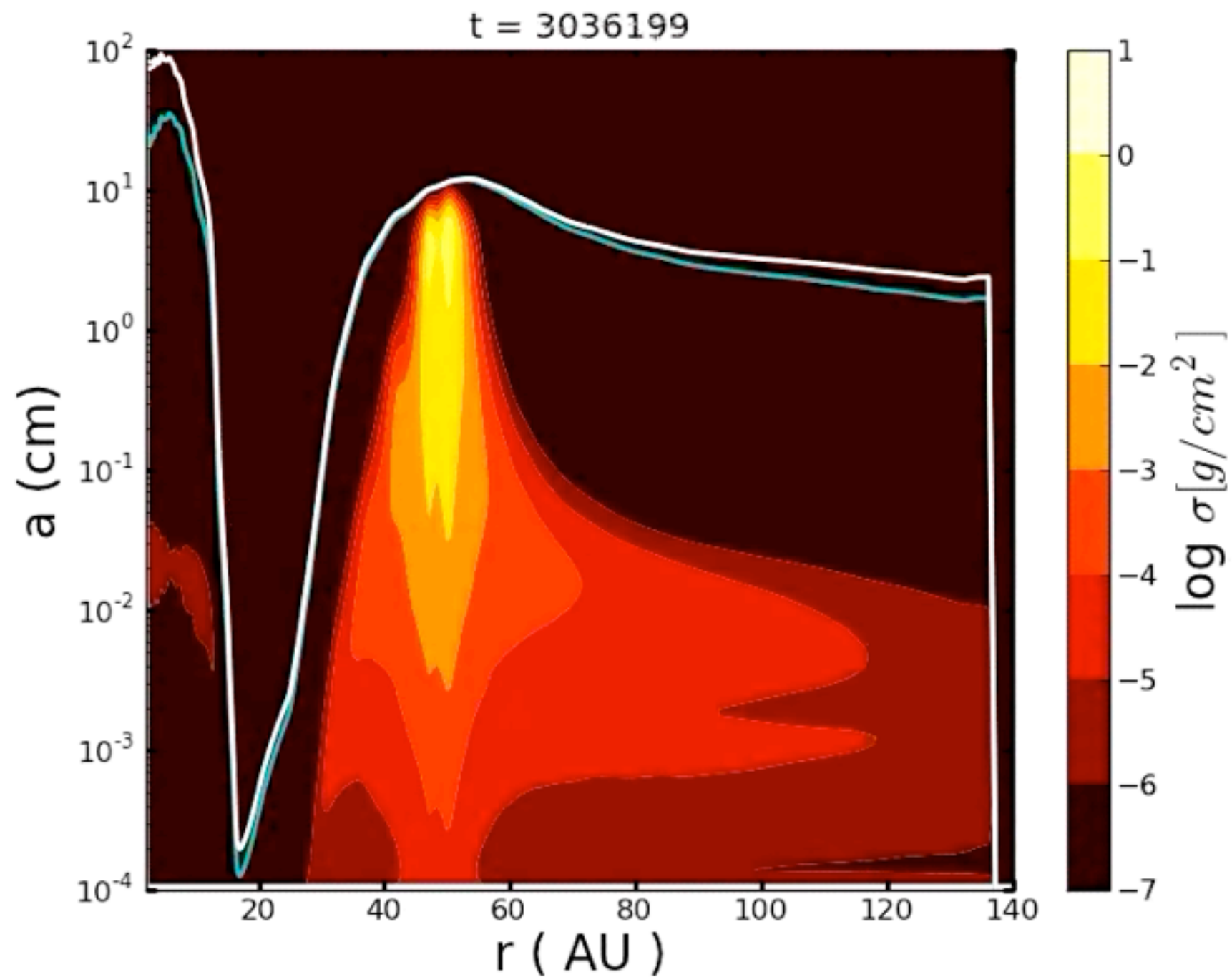
# – Planet in a Disk –

orbit = 510

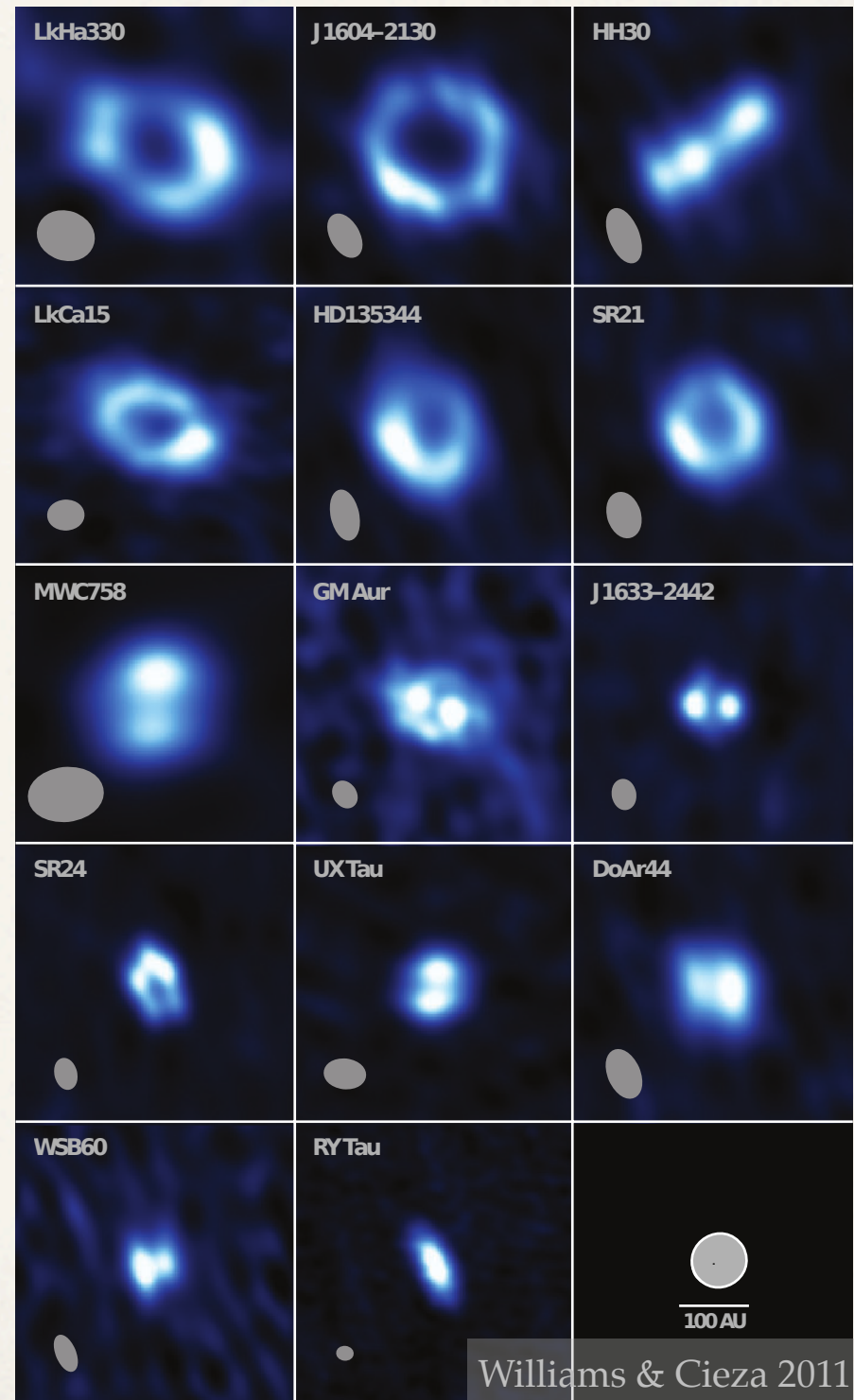
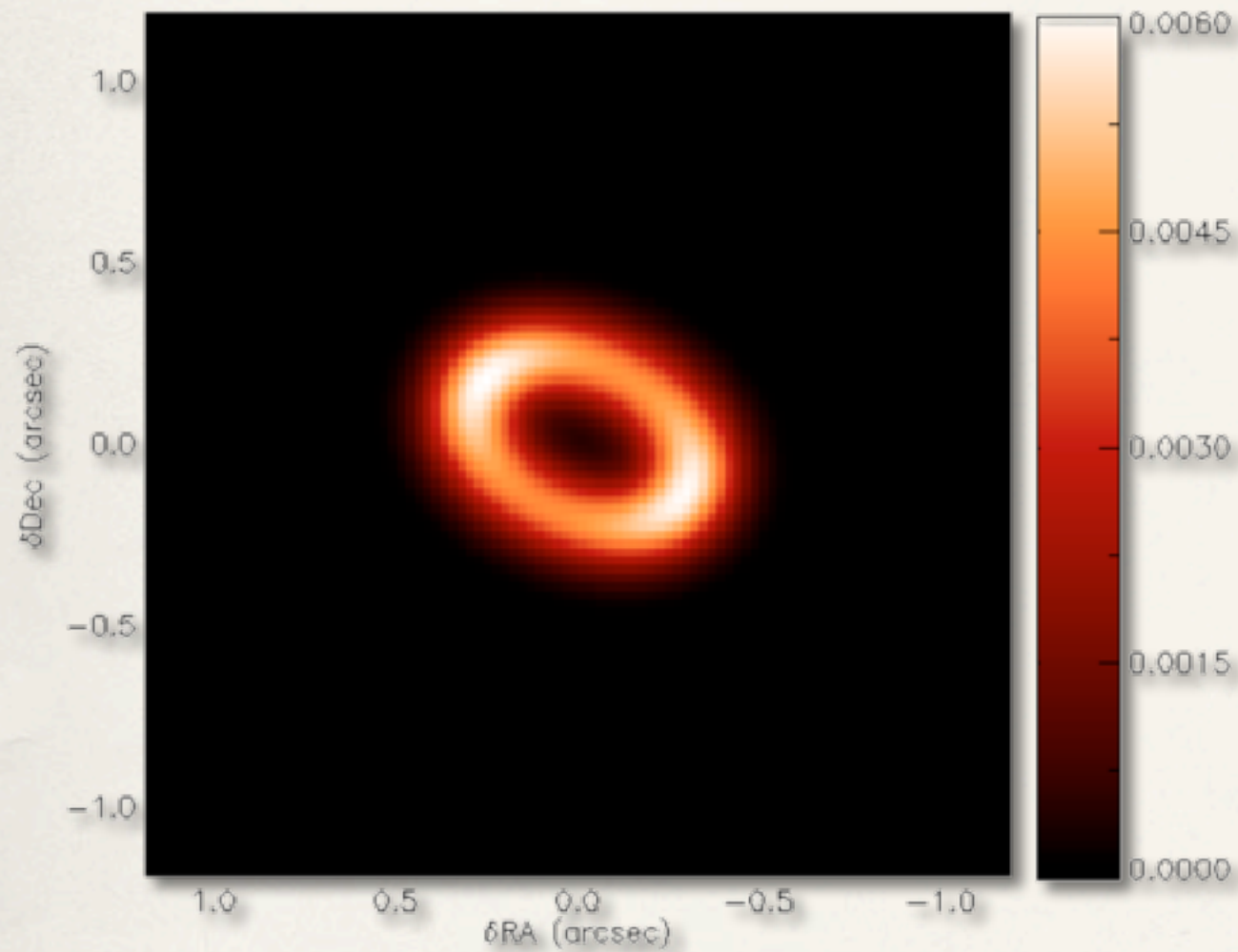




# – Planet in a Disk –

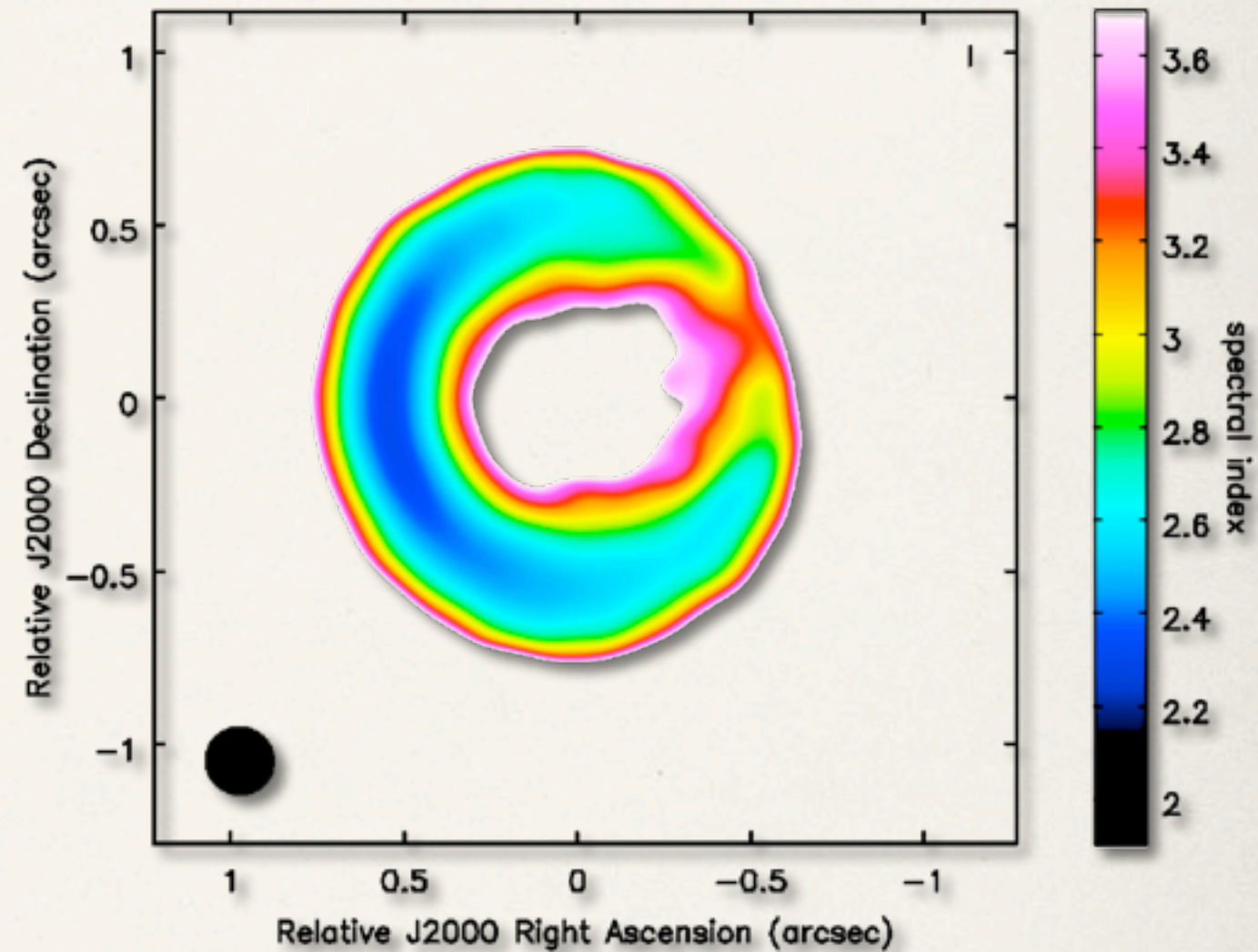
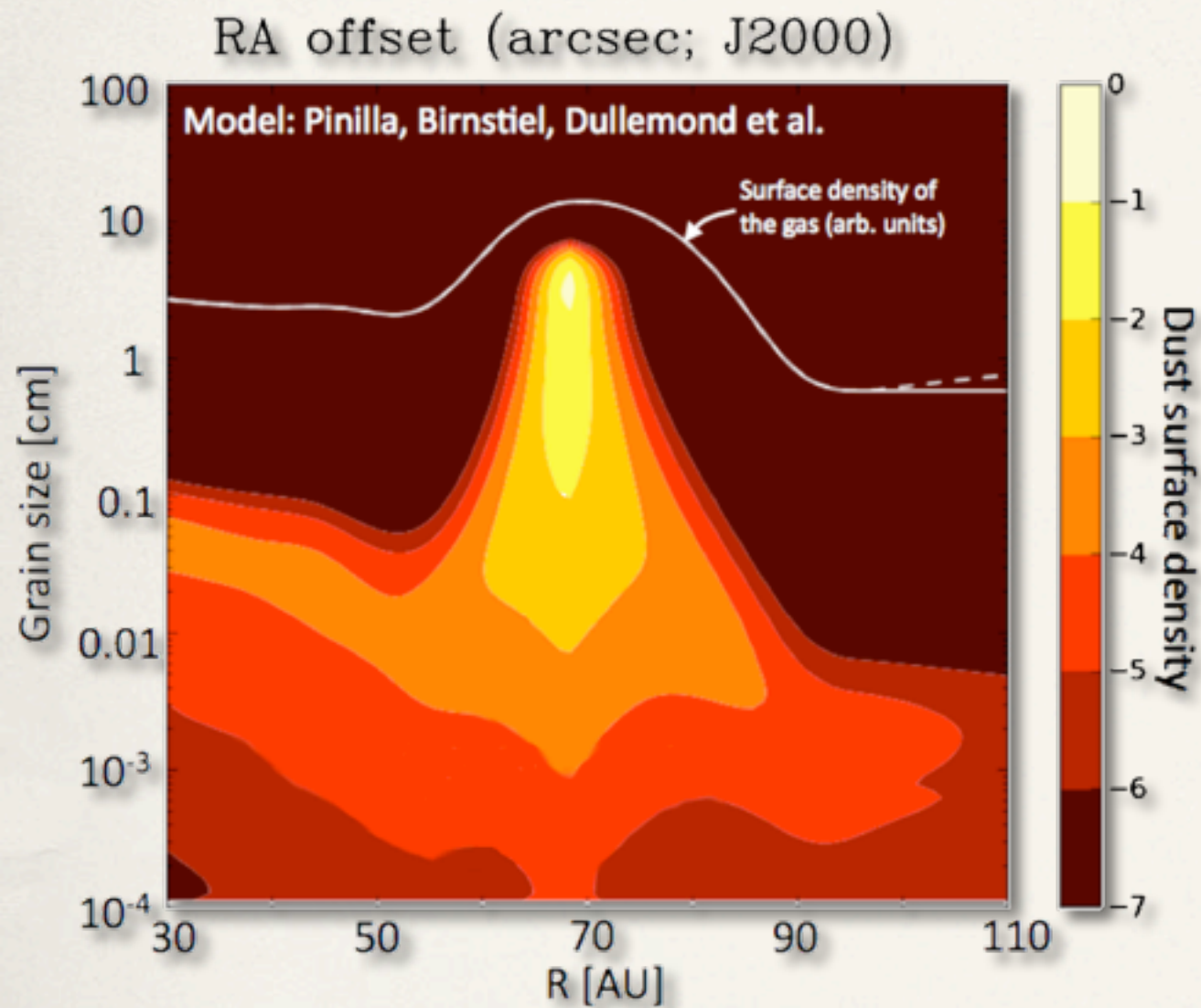


# – Planet in a Disk –





# – Rosby Wave Instability –





# Summary

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## ❖ Photoevaporation

- ✓ possibly explains small holes
- ✗ high accretion rates
- ✗ large cavities

## ❖ Grain Growth

- ✓ high accretion rates
- ✓ IR dips in SED
- ✗ large cavities

## ❖ Planets & Instabilities

- ✓ high accretion rates
- ✓ large cavities
- ✓ IR dips in SED

